



Referee Guidelines

Captain's Meeting Information

Nail Check both teams prior to Captains Meeting !

1. Introduce yourself to captains and coaches prior to start of game.
2. Risk Management: Feet first entry into the pool at all times.
3. Site Administrator for Home Team: locate the home team site administrator prior to the start of the game.
4. Promote Good Sportsmanship during the game.
5. If Necessary/coin toss to start the game. Visiting Team calls the flip.
6. Change ends at half unless either coach requests to change at end of each quarter. If changing at quarters, the referees do not switch sides.
7. Ejection Area – Substitution and ejections are behind goal line away from desk side of pool.
8. Time Outs – 3 per team and only 1 in OT.
Defensive team may call a timeout after a goal or after Offensive team calls a Timeout.
9. Sprint Location – using the wall, starting at goal line, or starting on the 2 meter line are all ok as long as BOTH teams can do it equal.
10. Talking to Referees – only the head coach may address the referee after a goal, timeout, or quarter. No one else may address the referee during the game.
11. Questions? Ask the captains if they understood everything or if they have questions.
12. Last Remarks to the Captains – Good Luck and Have Fun!